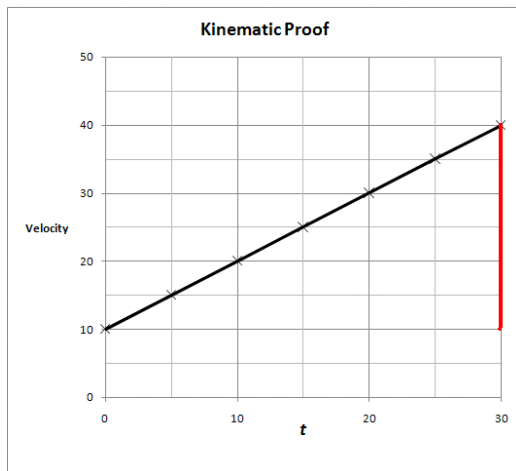
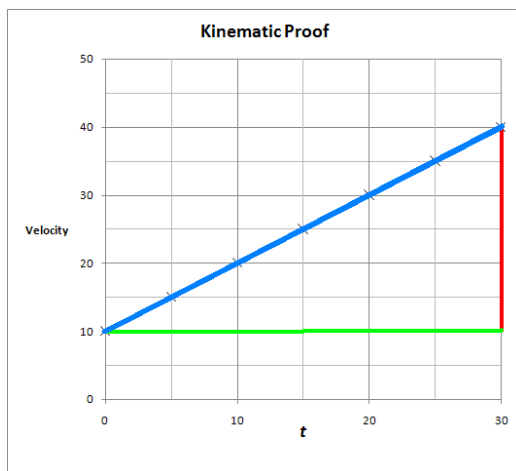


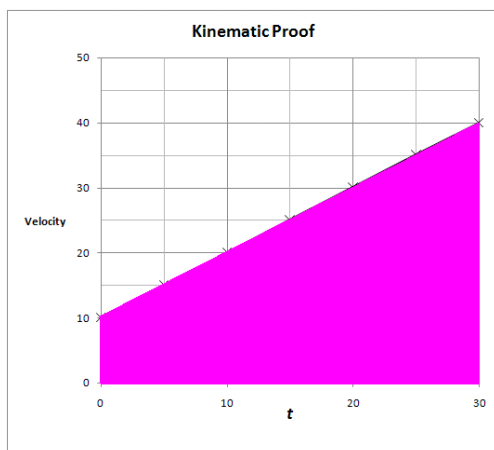
# Kinematic Diagrammatic Proofs



Red =  $\Delta V =$  *Change in velocity* =  $v_f - v_i$



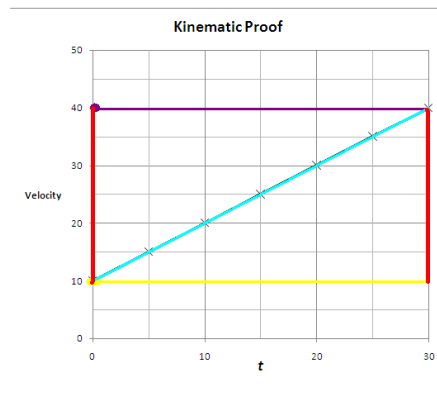
Blue = Acceleration =  $a = \frac{\Delta V}{\Delta t} = \frac{v_f - v_i}{t}$



Area under graph = *Distance* =  $d$

# ***Mathematical Arrangements***

Refer to the pictures for help



$$a = \frac{\Delta V}{t}$$
$$a = \frac{v_f - v_i}{t}$$

$$v_f - v_i = at$$

$$v_f = at + v_i$$

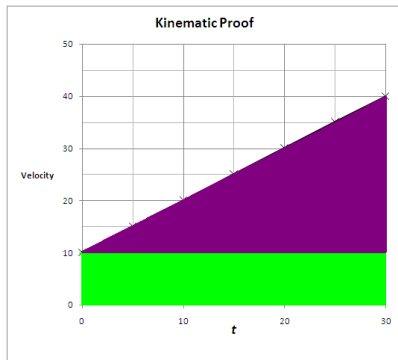
## ***Kinematic Equation Number One***

$$v_f = v_i + at$$

## Using the Area below the graph

Distance = Area under the graph

### Method 1 – RST Rectangles Squares and Triangles



Area of a rectangle/ Square = Base X Height

Area of a triangle =  $\frac{1}{2}$  Base X Height

Distance = Area of triangle + Area of Rectangle

Area of rectangle = B X H

$$\text{Rectangle} = v_i \times t$$
$$= v_i t$$

Area of triangle =  $\frac{1}{2}$  B X H

$$\text{Triangle} = \frac{1}{2} t \times \Delta v$$

$$\text{Triangle} = \frac{1}{2} t \times (v_f - v_i)$$
$$a = \frac{v_f - v_i}{t}$$

$$\rightarrow at = v_f - v_i$$

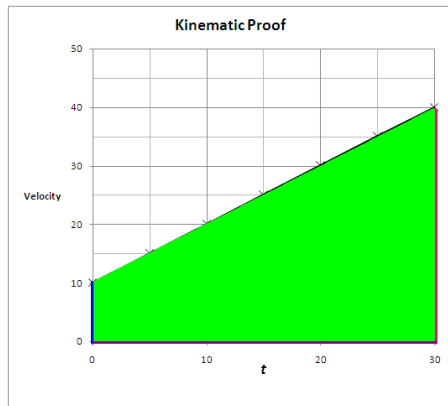
$$\text{Triangle} = \frac{1}{2} t \times at = \frac{1}{2} at^2$$

$$d = \text{distance} = \text{Rectangle} + \text{Triangle} = v_i t + \frac{1}{2} at^2$$

### Kinematic Equation Number Two

$$d = v_i t + \frac{1}{2} at^2$$

## Method 2 – Trapeziums



Area of a trapezium =

$$\frac{(a+b)}{2} \times h$$

$$a = v_i$$

$$b = v_f$$

$$h = t$$

$$d = \frac{(a + b)}{2} \times h$$

Substitute in

$$d = \frac{(v_i + v_f)}{2} \times t$$

**Kinematic Equation Number Three**

$$d = \frac{v_i + v_f}{2} \times t$$

## Mathematical Re-arrangement

To produce the fourth equation we use

$$a = \frac{v_f - v_i}{t} \text{ Also written as } v_f = v_i + at \text{ and } d = \frac{v_i + v_f}{2} \times t$$

$$\text{Re-arrange } a = \frac{v_f - v_i}{t}$$
$$\rightarrow at = v_f - v_i$$

$$\rightarrow t = \frac{v_f - v_i}{a}$$

$$\text{Substitute into } d = \frac{v_i + v_f}{2} \times t$$

$$d = \frac{v_i + v_f}{2} \times t$$

$$\rightarrow d = \frac{v_i + v_f}{2} \times \frac{v_f - v_i}{a}$$

$$\rightarrow 2ad = (v_i + v_f) \times (v_f - v_i)$$

$$\rightarrow 2ad = v_f^2 + v_i v_f - v_i v_f - v_i^2$$

$$\rightarrow 2ad = v_f^2 - v_i^2$$

$$\rightarrow v_i^2 + 2ad = v_f^2$$

$$v_f^2 = v_i^2 + 2ad$$

## Kinematic Equation Number Four

$$v_f^2 = v_i^2 + 2ad$$